## **CITY SELECTION COMMITTEE**

Wednesday, January 20, 2021 2:00 p.m.

## Virtual Meeting

<u>To attend via computer, tablet or smartphone</u>: https://global.gotomeeting.com/join/277372997

To dial in using a phone: United States: +1 (571) 317-3122 Access Code: 277-372-997

- One-touch: tel:+15713173122,,277372997#

## **AGENDA**

Due to the COVID-19 public health emergency, this meeting of the City Selection Committee will be conducted virtually. Members of the public may participate and provide comment via the weblink or via telephone. Reasonable accommodations will be made for individuals with disabilities, with any doubt being resolved in favor of accessibility. If you have questions about participating or would like to request an accommodation, please contact the Clerk of the Board at (530) 225-5550. To better enable us to assist you, please contact us no later than 24 hours prior to the meeting.

TO ADDRESS THE CITY SELECTION COMMITTEE DURING OPEN TIME: After receiving recognition from the Chairman, please give your name, and your comments or questions. In order that all interested parties have an opportunity to speak, please be brief and limit your comments to the specific subject under discussion. Pursuant to the Brown Act (Govt. Code Section 54950 et seq.) **action or discussion cannot be taken** on open time matters other than to receive the comments and, if deemed necessary, to refer the subject matter to staff for follow-up and/or to schedule the matter on a subsequent Agenda.

- 1. CALL TO ORDER ROLL CALL
- 2. PUBLIC COMMENT PERIOD OPEN TIME
- 3. ELECTION OF 2021 CHAIRMAN AND VICE CHAIRMAN

A. Chairman: City of AndersonB. Vice-Chairman: City of Redding

- 4. CONSIDER RULES AND REGULATIONS REVISIONS
  - A. Rule IV, Section 3: Amend wording
  - B. Rule V, Section 1: Remove "B. Indian Gaming Local Community Benefit Committee" due to sunset date of 1/1/21 and renumber
  - C. Rule V, Section 8: Remove due to sunset date and renumber
- 5. NOMINATION AND APPOINTMENT OF CITY REPRESENTATIVES
- 6. OTHER MATTERS
- 7. ADJOURNMENT